

WELCOME TO THE WORLD OF INTERNATIONAL INTRIGUE!

THIS IS **THE SPY GAME**, A ROLEPLAYING GAME OF OF CUNNING ESPIONAGE, SECRET INFILTRATION, AND CINEMATIC ACTION.

YOUR MISSION, SHOULD YOU CHOOSE TO ACCEPT IT, IS TO SAVE THE WORLD FROM SINISTER MERCENARY AGENCIES AND SECRETIVE GOVERNMENT ORGANIZATIONS.

DOES THE BOOK EXPLODE AFTER YOU READ IT??

WHEN YOU PERFORM AN EXCITING ACTION, YOU ROLL A **D20** AND ADD YOUR AGENT'S **ABILITY MODIFIER**.

IF SHE'S SKILLED AT WHAT SHE'S TRYING TO DO, SHE ALSO ADDS A **PROFICIENCY BONUS**.

AS BRAVE SPIES, YOUR AGENTS CAN BE PROFICIENT IN ATHLETICS, DECEPTION, STEALTH...

COOL, BUT I DON'T KNOW ANYTHING ABOUT SURVEILLANCE OR COLLECTING EVIDENCE!

NO PROBLEM, YOUR AGENT CAN BE TRAINED IN **ESPIONAGE** TO KNOW THE CRAFT; **INFOTECH** TO UNDERSTAND (AND CONTROL!) CYBER SECURITY, AND **INFILTRATION** TO RECOGNIZE PATROL ROUTES AND CREATE AN ESCAPE PLAN.

WHICH CLASS WILL YOU PLAY, EMILY?

I'M GOING TO BE **THE FACE**!

I GET COVER IDENTITIES I CAN SWITCH TO, AND I CAN BLEND INTO THE BACKGROUND AND APPEAR INCONSPICUOUS.

WITH THE **MASTER MANIPULATOR** ARCHETYPE, I AM ABLE TO BECOME A TRUSTED "FRIEND" OF ALMOST ANYONE!

I'LL BE **THE HACKER**, AND SPECIFICALLY A **BLACK HAT**, WHO BREAKS INTO ANY SYSTEM, AND DEALS MASSIVE CODING DAMAGE TO DESTROY FIREWALLS.

I WAS CONSIDERING TAKING A **TECHNICIAN**, BUT WITH ALL OF THOSE EXPLOSIVES AND VEHICLES, IT'S TOO DANGEROUS... I'M MUCH SAFER BEHIND MY KEYBOARD.

I DON'T KNOW WHAT TO PICK!

MAYBE I'LL SNEAK AROUND AS AN **INFILTRATOR** ASSASSIN?

OR LEAD US INTO COMBAT AS A PLATOON LEADER **SOLDIER**?

WE CAN USE A **MEDIC**, I'M SURE...

YOUR CLASS IS VERY IMPORTANT, BUT THERE'S MORE TO YOUR AGENT THAN HER VOCATION! SHE ALSO HAS A **BACKGROUND**, THE PERSON SHE WAS BEFORE SHE JOINED THE WORLD OF ESPIONAGE.

YOUR BACKGROUND PROVIDES YOU WITH BONUSES TO YOUR ABILITY SCORE, MORE PROFICIENCIES, AND EVEN A UNIQUE ADVANTAGE AND A SPECIAL FEATURE.

YOU ALSO DECIDE ON A SECRET, AN IDEAL, A BOND, AND YOUR "DOUBLE LIFE" - WHO DO YOUR EVERYDAY FRIENDS THINK YOU ARE?

I WAS A CON ARTIST, WHO STILL HAS CONNECTIONS IN THE UNDERWORLD!

JOINED THE ARMY, TRAINED IN CYBER WARFARE. STILL A RANKED OFFICER. ATTEN-TION!

I'LL BE A DIPLOMAT FROM A FOREIGN COUNTRY. OH, I GET BONUS LANGUAGES...

AGENCY PERSONNEL DOSSIER

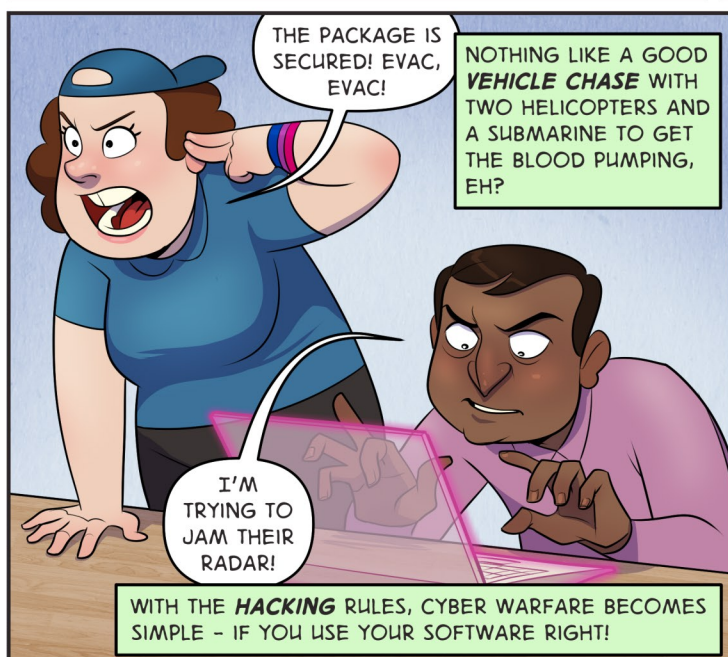
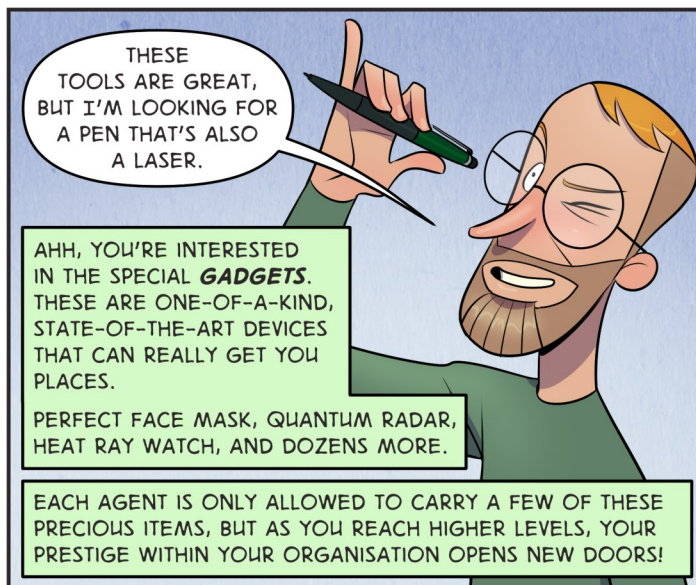
ABILITY SCORES				
STR	DEX	CON	INT	WIS
SCORE	SCORE	SCORE	SCORE	SCORE
MODIFIED	MODIFIED	MODIFIED	MODIFIED	MODIFIED

SKILLS				
	DEX	INT	WIS	CHA
Athletics	PROF	PROF	PROF	PROF
Deception	PROF	PROF	PROF	PROF
Esionage	PROF	PROF	PROF	PROF
Infiltation	PROF	PROF	PROF	PROF
Infotech	PROF	PROF	PROF	PROF
Insight	PROF	PROF	PROF	PROF
Intimidation	PROF	PROF	PROF	PROF
Mechanics	PROF	PROF	PROF	PROF

ARMOUR				
WEAPON	WEAPON	WEAPON	WEAPON	WEAPON
WEAPON	WEAPON	WEAPON	WEAPON	WEAPON
WEAPON	WEAPON	WEAPON	WEAPON	WEAPON

THE SPY GAME RULES (2 OF 2)

PRESENTED BY **UP TO 4** Players



THIS COMIC WAS COMMISSIONED BY BLACK CAT GAMING
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